# IMPERIAL

# Is It Time To Put Cold Starts In The Deep Freeze?

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SoCC 2024 - Redmond, WA

11/2014 - AWS Lambda Announced

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11/2014 - AWS2018 - Cold-StartLambda AnnouncedSurvey Released



11/2014 - AWS	2018 – Cold-Start	2020 - Azure
Lambda Announced	Survey Released	Traces Released











#### [ATC'18] Peeking Behind the Curtains of Serverless Platforms



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Cold start times range between 100s of ms to 10s of secs



Figure 8: Coldstart latency (in ms) over 168 hours. All the measurements were started at right after midnight on a Sunday. Each data point is the median of all coldstart latencies collected in a given hour. For clarity, the y-axes use different ranges for each service.



[ATC'20] Serverless in the Wild: Characterizing and Optimizing the Serverless Workload at a Large Cloud Provider

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	% non-interactive invocations
Azure [ATC'20]	
Meta [SOSP'23]	

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Azure [ATC'20]	> 64%
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	% non-interactive invocations	35 papers	% latency insensitive
Azure [ATC'20]	> 64%	Functions	
Meta [SOSP'23]	> 85%	Workflows	

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If functions are triggered by non-interactive events, is end-to-end execution time the right metric to reduce?



% latency insensitive

> 80%

% non-interactive invocations		
> 64%		
> 85%		

35 papers	% latency insensitive
Functions	> 80%
Workflows	> 70%



	% non-interactive invocations		35 papers	% latency insensitive	
Azure [ATC'20]	> 64%		Functions	> 80%	
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If functions are triggered by non-interactive events, is end-to-end execution time the right metric to reduce?

If functions are latency insensitive, why reduce end-to-end execution time?

		% worker utilizat	ion	
	Huawei [SIGCOMM'24]	~ 50%		
	Meta [SOSP'23]	~ 60%		
	% non-interactive invocatio	ns	35 papers	% latency insensitive
Azure [ATC'20]	> 64%		Functions	> 80%
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	I			1
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		% worker utilizatio	n		
	Huawei [SIGCOMM'24] Meta [SOSP'23]		Could be a	low serverless utilization consequence of cold-start optimizations?	ess utilization e of cold-start tions?
	% non-interactive invocatio	ns	35 papers	% latency insensitive	
Azure [ATC'20]	> 64%		Functions	> 80%	
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BATCH

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Serverless infrastructure lagging behind research and/or need even more cold-start optimizations?

[SoCC'23] Serverless Gap [SOSP'24] Dirigent

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Non-interactive, latencyinsensitive, batch workloads are a good fit for serverless?

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Batch workloads are a good fit for serverless, and we should also optimize for them!

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Utilization

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Utilization




















**Traditional Serverless** 





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**Traditional Serverless** 





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**Traditional Serverless** 













Serverless for batch workloads can improve **throughput** by leveraging accelerators



Serverless for batch workloads can improve **throughput** by **transparently** leveraging accelerators

How can we better support batch workloads with a serverless model?



delay tolerance























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Improve **resource utilization** and reduce cost

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Future: improve **throughput** with transparent access to accelerators